



This Record Certifies that

Played by \_\_\_\_\_  
Player \_\_\_\_\_ RPGA # \_\_\_\_\_

Has Completed  
**VER6-04: Sign of the Black Orchid**  
A Regional Adventure Set in Verbobonc

Event: \_\_\_\_\_ Date: \_\_\_\_\_  
DM: \_\_\_\_\_  
Signature \_\_\_\_\_ RPGA # \_\_\_\_\_

- Play Notes:**
- Gained a level
  - Lost a level
  - Ability Drained \_\_\_\_\_
  - Died
  - Was raised/res'd
  - Was reincarnated

Adventure Record#

**596 CY**  
**ADVENTURE**  
**LEVEL OF**  
**PLAY**  
(CIRCLE ONE)

**APL 2**  
max 450xp; 450gp

**APL 4**  
max 675xp; 650gp

**APL 6**  
max 900xp; 900gp

**APL 8**  
max 1,125xp; 1,300gp

- Friend of the Elven Clans:** You have supported the Elven Clans of the Gnarley Forest in their actions. In return, you may spend one (1) Influence Point with the Elven Clans of the Gnarley Forest after any adventure set in Verbobonc to any of the following:

**Armor:** †+2 feycrafted mithral chainshirt [DMG2], *Armor of the Unending Hunt* [CW], *forestwarden shroud* [RW]

**Ring:** *Ring of nullification* [TM]

**Weapons:** †+1 elven courtblade [RW], *burrowing arrows* [CW], enhancement (†bane [human], *subjugating* [HB]), †*binding dagger* (see below)

**Wondrous Items:** *philosopher's wool* [HB]
- Friend of the Church of Rao:** You supported Father Cadifel during the crisis of the Black Orchid. In return, you may spend one (1) influence point with the Church of Rao after any adventure set in Verbobonc to purchase or learn any of the following:

**Armor:** enhancement (*focused* [CV])

**Feats:** ‡Divine Armor (PH2)

**Spells:** ‡*awaken sin* (SC), *faith healing* (SC)

**Wondrous Items:** *blessed bandage* [HB], *healing salve* [HB], ‡*sacred scabbard* [CW]
- Friend of Twilight Falls:** The mayor of Twilight Falls is grateful for your assistance in the investigation. In return, you may spend 1 TU after any adventure set in Verbobonc to travel to Twilight Falls, where you may purchase any of the following

**Armor:** +1 *gnomish twist cloth* (RS), enhancement (upgrade by +1), +1 *shadow silk leather armor* [TM], +1 *shadow silk padded armor* [TM]

**Weapon:** enhancement (*frost*)

**Wondrous Items:** *camouflage paint* [HB], †*ring of counterspell*

Residents of Twilight Falls do not need to spend the time unit.
- Mithral Pendant:** For winning the Festival Championship you have earned the coveted Mithral Pendant, which grants you free Adventure Lifestyle [Luxury] in any adventure set in Verbobonc. This benefit lasts for one (1) calendar year from the date of this AR. This item may have additional uses in the future.
- Metaorganizational Access:** Items marked with the following symbols are only available to current members of the metaorg.

  - † - Elven Clans of the Gnarley Forest, ‡ - Church of Rao
  - - Verbobonc Town Project (Twilight Falls.)

TU

Starting TU

1 or 2 TU

TU Cost

- TU

Added TU Costs

TU REMAINING

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XP

Starting XP

- XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

**ITEMS FOUND DURING THE ADVENTURE**

*Cross off all items NOT found*

**All APLs:**

- ❖ *Friend of Twilight Falls*
- ❖ *Dust of Dispersion* (Freq: Regional); CA; 2,100 gp, limit two
- ❖ *Scroll of Teleport* (Freq: Regional); DMG; 1,125 gp. Limit one
- ❖ *Wand of Scorching Ray*- 10 charges (Freq: Regional); DMG; 900 gp, limit one.
- ❖ *Wand of Cure Light Wounds*- 10 charges (CL 3<sup>rd</sup>)(Freq: Regional); DMG; 450 gp. Limit one

**Binding Dagger:** This +1 dagger is itched with images of Ipp Wood leaves and appears tarnished. Three times per day the wielder can activate a paralysis effect (as *hold person* DC 13) as an immediate action upon a creature struck by the weapon. Faint *enchantment*; CL 5<sup>th</sup>; Craft Magic Arms and Armor, *hold person*; Price 8,302 gp; cannot not crafted.

**Good Karma:** Karma has chosen to reward you selflessly. The next natural 1 rolled on a saving throw is treated as a natural 20. Cross off when used.

**Heroic Actions:** Your heroic actions during the burning of the Wayfarer's Inn have caught the attention of the headmaster of the Academy of Combat Mastery in Twilight Falls, and he offers to train you in the tactics of teamwork. To learn these teamwork benefits, you must be a member of the Twilight Falls Academy of Combat Mastery metaorganization. Once you are a member, you may form a team with other members of the metaorg and learn one of the following Teamwork Benefits from *Player's Handbook II*

- Circle of Blades,  Massed Charge,
- Team Melee Tactics or  Wall of Steel

**Lifestyle**

- None
- Standard (12 gp x TU)
- Rich (50 gp x TU)
- Luxury (100 gp x TU)

Lifestyle Cost \_\_\_\_\_

Other Coin Spent \_\_\_\_\_

Total Coin Spent \_\_\_\_\_

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**Items Sold**

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Total Value of Sold Items \_\_\_\_\_

Add ½ this value to your gp value

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**Items Bought**

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Total Cost of Bought Item \_\_\_\_\_

Subtract this value from your gp value

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GP

Starting GP

- GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL